



Audio requirements

- 10 audio channels
- 3 pairs (or at least 3 pcs) of wedges
- 4 separate monitor mixes
- 2 reverb units
- 1 vocal microphone and 3 boom stands
- 2 guitar amp microphones on small stands
- 2 clip-on microphones for toms

	Source	Equipment	Insert	Stand	Mix 1	Mix 2	Mix 3	Mix 4	FX1	FX2
1	HD L	D.I.			■	■	■	■		
2	HD R	D.I.								
3	Moog	D.I.			■	■	■	■		
4	Keyboard	D.I.			■	■			X	
5	Guitar amp	SM57		small				■		
6	Tom 1	e604	gate						X	
7	Tom 2	e604	gate						X	
8	Voc Dry	SM58	comp	large, boom	■			■		X
9	Voc FX		comp		■			■		X

Monitor mixes 1-3 go to the wedges on stage.

Monitor mix 4 is for Dalma's in-ear monitor. XLR input is located at the main vocal position.

Greyscale colours in the table indicate the desired relative levels in each monitor mix (Darker=Louder)

FX1: medium long, bright plate with long predelay

FX2: long, evolving vocal hall

Dry and FX vocals come from our vocal effect and our own splitter

At the keyboard positions we only need 2 stands with mic clips, Dalma brings her mic to the desired position whenever it's needed